

Week 1 – April 6 to April 10

AM – “*Storm the Castle*” – Catapult into Spring! Campers will become artisans while creating their own stained glass, architects building a castle, and more! Join us as we explore medieval art and architecture through our traveling exhibit *Castle Builder*.

PM – “*A Change of Art*” – No clean-up until the end! Campers will be encouraged to study, experiment and experience their materials as they create art. They will discover the physical capabilities of different materials like paint, clay, playdoh, foam, and more while developing problem solving, sensory and spatial awareness skills.

Week 2 – April 13 to April 17

AM – “*La-La-Playland*” – Create your own instrument and be a musician in the CDMOD band! Each day, campers will make their own instruments and learn about the different musical instrument families. We will be closing off this musical week with a concert led by your favorite musicians.

PM – “*STEAM Lab*” – We will show campers that learning is about taking risks, trying things, and diving back in when your first try breaks. They will explore science and make their own crushed candy stained glass, learn about technology through wind turbines, and create art through math inspired by cubism. Put on some music, get out the paint brushes and charge full steam ahead into creative learning.